

# **TEMPLETON SOCCER LEAGUE RULES 2006**

**Note: refer to *Local Rules* for additional or quick-reference information**

## **SECTION 1. GENERAL**

- A. All Templeton Youth Soccer (TYSL) League games shall be played under the current Laws of the Game published by FIFA, subject to specific League or Local Rules created by the membership and/or the Rules and Regulations Committee at the request of the TCSO Sports Coordinator, and approved by the membership at the December Annual General Meeting or at special meetings called for that purpose.
- B. All Inter-League, State and National sponsored games shall be played under the rules of the officiating organization, that is, the United States Youth Soccer Association (USYSA) or the California Youth Soccer Association – South (CYSA-South).
- C. It is the responsibility of the participating team to acquire information regarding these competitions from the officiating organization.
- D. TYSL shall distribute the TYSL Handbook to allow all Coach's, referees, players and parents to become familiar with the rules and regulations.

## **SECTION 2. AGE GROUPS**

- A. Age Divisions shall be comprised of players who are, before the first day of August of that seasonal year:

- UNDER 18 years of age
- UNDER 16 years of age
- UNDER 14 years of age
- UNDER 12 years of age
- UNDER 10 years of age
- UNDER 8 years of age
- UNDER 6 years of age

## **SECTION 3. PLAYER AND COACH REGISTRATION**

- A. Youth that register with TYSL will be subject to the following rules:
  - 1. All players, or the player's parent/guardian, must complete the registration forms adopted by TYSL. The player is registered from the moment the player or the player's parent/guardian signs the registration form and pays the appropriate fees. (CYSA-S Rules & Regulations)
  - 2. A player identification card (Player Pass) shall be issued only on presentation of proof of age in the form of an original birth certificate with a copy to the Registrar. Where birth certificates are not obtainable, the TYSL Advisory Committee (TYSLAC) shall determine and request

documentation for proof of age. (Hospital, Baptism, and Religious certificates are not acceptable.) Refer to CYSA-S Rules & Regulations.

3. Three (3) current photographs (maximum size 2 x 1 ½) must be submitted to be permanently attached to the Player Pass in the proper places. New Player Passes will be issued every year. Prior to lamination of the Player Pass the photograph shall be affixed and stamped with the appropriate TYSL stamp per CYSA-S rules and regulations.
- B. Any allegation or indication of falsification of documents will be turned over to the CYSA-S Protests, Appeals and Disciplinary (PAD) Committee for further investigation. If further investigation reveals proof, charges will be filed with the CYSA-S PAD Committee requesting full prosecution.
- C. Any player seeking release or transfer must submit the completed forms, with all fees paid, in accordance with CYSA-S Rules and Regulations.
- D. Players and League Officials of teams registered with a league other than TYSL must have a laminated Player Pass issued pursuant to Section 1 of CYSA-S Rules and Regulations.
- E. In all TYSL competition, no team may use a player loaned from any other team. A loan player is any player who plays for a team without being registered to that team pursuant to CYSA-S Rules and Regulations.

#### **SECTION 4. TYSL DRAFT PROCEDURE**

- A. All players returning from the previous year will have an assessment completed by that year's coach.
- B. All players who are registering in the Templeton Youth Soccer League who did not play in the league the previous season must attend a skills assessment prior to the formation of teams. This assessment will be scheduled and supervised by the TYSLAC. At that assessment, coaches and/or TYSLAC members will assess each player on specific skills and will arrive at an assessment score for each player (using well-defined guidelines created by the TYSLAC and Sports Coordinator).

#### **Draft Night**

- A. Player's draft cards will indicate the player's age, years of experience, assessment score, and have colored tags attached indicating a coach's child, sponsorship, and/or sibling request to ensure even distribution of coaches and sponsors and the placement of like aged siblings on the same team (unless requested otherwise).
- B. Returning players' assessments will be handled first. Each player's draft card will indicate their assessment score as well as the division in which they are ranked. Each division will be separated into three categories (based on the previous season's assessments) "A", "B" or "C". (Each of these piles will be further

- divided into those who are returning to the division and those who are moving up into the division.)
- C. Coaches will then have an opportunity to discuss the ranking within each pile making any necessary adjustments to ensure that each “pile” is ranked accurately.
  - D. The ranked piles will then be distributed into new piles based on the number of teams in the division, in a serpentine fashion starting with the returning “A”, “B” and “C” cards. Then, the same process is done for the “A”, “B” and “C” piles for those players moving up into the division.
  - E. Then the new players assessments will be evaluated by the coaches and distributed in the same manner outlined in items C and D.
  - F. Any unranked players will be discussed by the coaches and, if possible, ranked based on any information that is known. These unranked players will then be distributed in the same manner as outlined in item D.
  - G. Once all sheets have been distributed, the YSC will ensure that coach’s children, sponsorships and sibling requests have been distributed evenly. If there is a pile of sheets with more than one coach or sponsor, or if siblings have been placed in separate piles, the YSC will then exchange those players for an equally drafted player (i.e. a player drafted 3<sup>rd</sup> can only be exchanged for another player drafted 3<sup>rd</sup>).
  - E. All teams (players) will then be identified. The Coaches will review each team to ensure that each team is balanced relative to the other teams. If necessary, players will be moved to balance the teams through mutual consensus of the coaches in attendance for that division. Each team will be assigned a number. Each Coach then draws a number and will be assigned to the corresponding team. If the coach’s child is not on their assigned team an exchange will be made from the team which has their child for an equally drafted player (i.e. a player drafted 3<sup>rd</sup> can only be exchanged for another player drafted 3<sup>rd</sup>). Coaches will be allowed up to two trades only (not including the exchange for their own child). If they want to make a trade with another coach for a particular player, both coaches must agree to the trade and traded players must have an equal draft rank (i.e. a player drafted 3<sup>rd</sup> can only be traded for another player drafted 3<sup>rd</sup>).
  - F. **No adjustments will be made to the final team rosters unless all coaches within the division are advised of the changes and agree to the adjustments.**
  - G. The YSC will collect the draft cards from the coaches and will prepare team rosters. Coaches **will not** contact the players on their team until they have received an official roster and their equipment from the YSC. Coaches are not to write down the names of players on their team!

## **SECTION 5. PLAYER RELEASE AND TRANSFERS**

- A. Any player released for disciplinary (or misconduct) reasons may be subject to a Trial Board before transferring to another team per CYSA-S Rules and Regulations.
- B. All player releases and transfers are required to be completed according to CYSA-S Rules and Regulations.

## **SECTION 6. FIELDS AND ETIQUETTE**

- A. All teams must submit a current year Field Practice Request detailing field information. The Youth Sports Coordinator shall strive to schedule the maximum use of each field.
  - 1. The Field should be available on Saturday to start play at 8:30 a.m. and end play at dusk (9 p.m. if lighted). The Field will be available Monday through Friday 3:15 p.m. to dusk.
  - 2. The Field should be available beginning the weekend after the team selections through the end of January.
  - 3. Based on a full day of playing time (9 hours), up to nine teams can be assigned per field. A separate Field Practice Request will be required for every field.
  - 4. The field must be determined to be safe as reviewed by a TYSLAC member or designee.
  - 5. Each field must have a valid permit issued by the appropriate authority for the times listed on the Field Parameters form. A copy of the permit should be on file with TCSD Recreation Youth Sports Coordinator.
- B. The term “home field” may represent a field closest to the area of the home team rather than the teams’ own field. Use of common fields is necessary for assignment of referees for complete coverage of games.
- C. On a common field, the home team scheduled for the first game of the day shall be responsible for a game ball. The recreation staff shall be responsible for nets, corner flags, and safety of fields.
- D. In the event the field is not playable or not available, it is the responsibility of the home team to notify the YSC and then all teams scheduled to play on the field at least forty-eight (48) hours prior to the game time, whenever possible.
- E. A field may be declared not playable by the TCSD twenty-four (24) hours prior to the game on information supplied by the proper non-club field authority, i.e. school district, park, recreation district, or referee.
- F. If a game has not been canceled or postponed by one of the methods listed above, regardless of the circumstances, all parties involved must proceed to the playing

field and prepare to play, observing game time regulations. The field may then be declared not playable by the field authority or referee. Cancellation of a game scheduled earlier on a particular day does not apply to succeeding games and each team is responsible for following the proper procedure.

- G. Coaching from the sidelines is permitted, subject to the following conditions:
1. Within ten (10) yards in either direction of the halfway line.
  2. Coaching shall be of a technical or tactical nature, consistent with the game of soccer, i.e. giving directions to one's team on points of strategy and position.
  3. The Team Coach's language and attitude shall be such that it is not conducive to misconduct or violence. It shall not result in verbal or physical abuse of the referee on the part of the team/players, team Coaches and/or spectators.
  4. The Team Coaches are responsible for their sidelines and they may receive sanctions by the referee for inappropriate behavior from a spectator on their sidelines.
  5. A Team Coach registered to the team playing, with valid Coach Pass, must be on the sideline at all times during the game, or the game will be forfeited by the team without the coach. If a team that started the game meeting this requirement ceases to meet the requirement during the game due to any reason (i.e. Coach ejected, had to leave) they will immediately forfeit, and the game will be terminated. It is suggested that each team have at least two (2) licensed and registered coaches to avoid forfeiture due to the absence of one of the coaches.
  6. There will not be more than two (2) coaches per team.
- H. The right to use any TYSL field may be revoked at any time by the TYSLAC for conduct unacceptable to the permit holder.
- I. It is mandatory for each team to have a first aid kit at each game and practice.
- J. Mechanical/electric audio devices, such as megaphones and walkie-talkies, shall not be used at any TYSL competition.
- K. All players, parents, coaches and spectators of each team must, whenever possible, stay on their respective side of the field (5 yards back from the sideline) during League and League Cup games. Coaches shall have the right to request the referee to enforce this rule during the game. Failure to comply with this rule shall, at the referee's discretion, result in game suspension. The offending team or individual may be brought before the TYSLAC for disciplinary action.

## **SECTION 7. TEAM COLORS, UNIFORMS AND PLAYER SAFETY**

- A. Each player participating in the game shall be in complete uniform, with permanent numbers six (6) inches or larger in a contrasting color. Uniforms must be clean and presentable at the start of the game with shirts tucked in and socks pulled up over the shin guards. These requirements also apply to alternate uniforms.
- B. The Goalkeeper of each team shall wear a shirt that does not resemble the shirt colors of either team, as judged by the Referee.
- C. When the colors of two competing teams are similar to the point of confusion during play, as judged by the Referee, the home team shall change shirts. In the event that a team's uniform conflicts with the uniform of the Referee and the Referee elects not to change, the conflicting team **MUST** change to its alternate uniform. Pinnies will be available at each field to help alleviate uniform color issues.
- D. It is recommended that each player uses an approved type of soccer shoe, however, tennis shoes may be worn. Any type of shoes determined to be unsafe by the Referee shall not be worn in the game.
- E. All players must have an individual uniform number assigned at the beginning of the season, which does not change for the duration of TYSL competition. This number must be displayed on the player's uniform during any TYSL game in which they participate.
- F. The TYSLAC and YSC must approve all advertisement (including sponsors) on uniforms.
- G. Player Safety
  - 1. No player should be allowed to play in any regularly scheduled League or League Cup game with an injury that can be aggravated by playing or which constitutes a danger to others.
  - 2. No player wearing an orthopedic cast, temporary cast, or splint shall be permitted to play.
  - 3. Shin guards are mandatory for all players at their practices, games and tournaments.
- H. Infringement of these rules shall result in a formal warning by the TYSLAC, and further infringement will result in action by the TYSLAC as determined necessary to maintain standards set by TYSL.

## **SECTION 8. NUMBER OF PLAYERS**

- A. Teams in the league shall strive to have no more than fourteen (14) players on their roster in the U12, U14, U16 and U18 age groups. Teams shall strive to have no more than eleven (11) players for age groups U8 and U10 on their rosters.
- B. Any player listed on the Match Report shall be considered as having played under the name and shirt number as listed. The accuracy of the player entries is the responsibility of the team coaches. The penalty for infraction may include forfeiture, fines, probation, or suspension at the discretion of the TYSLAC.
- C. Failure to cooperate with a reasonable request to substantiate the legitimacy of any player who has played in a particular game shall result in a TYSLAC investigation and hearing, and may result in action, which may include forfeiture, probation, and/or suspension at the discretion of the TYSLAC or TCSD.

## **SECTION 9. PLAYER SUBSTITUTION**

- A. Substitution by a team shall be unlimited for Divisions U10-U19 but only at the following times:
  - 1. Prior to a throw-in, by the team in possession only.
  - 2. Prior to a goal kick by either team.
  - 3. After a goal is scored by either team.
  - 4. After play has been stopped for injury by either team (only injured player may be substituted for).
  - 5. At half-time or at the quarters.
- B. Substitutes for U6 – ½ way through the quarter and at quarter.  
Substitutes for U8 – Only at the quarter.
- C. A cautioned or yellow-carded player MAY be substituted at the time the card is issued.
- D. Substitution shall be made at midfield within (10) yards of the halfway line. The Substitute Player shall not enter the field of play until allowed by the Referee and the Player substituted has left the field of play.
- E. Excessive substitutions resulting in confusion or delay of game are to be discouraged by the referee.

## **SECTION 10. SCHEDULING**

- A. TYSL League President or designee should approve the schedule prior to publication.

- B. Once the schedule is published no exceptions to the TYSL schedule shall be allowed for any reason unless approved by the Sports Coordinator and/or the TYSLAC.
- C. In a case where field condition or availability is involved, the Youth Sports Coordinator or League President who holds the field permit shall be responsible for informing the teams of such conditions immediately to facilitate obtaining an alternate field or rescheduling the game to the earliest possible date.
- D. The TYSL will notify team/s whose game(s) are rescheduled as early as possible prior to the new date and time. Teams are required to play officially rescheduled games.
- E. When a team is scheduled as the Home Team at a field other than its home field it shall be held responsible for field preparations. A protest based on home field preparations, if upheld, shall result in a reschedule of the game in contention. The Referee shall be the sole judge as to the field's playability. The Home Team may be held responsible for Referee fees.
- F. The TYSL shall not be responsible for an inability to communicate schedule changes where such inability results from the failure of a Team Coach to notify the TYSL of address and telephone number changes.
- H. Inclement Weather
  1. In the event of inclement weather, the teams will assume that the game will be played unless notified by the TYSL.
  2. In an effort to play the game the field authority may provide an alternate field. The teams will be notified at the earliest opportunity which may be the morning of play).
  3. Provided the authority who has control of the field in question has not refused permission to use the field, the referee shall have the sole authority to decide whether a game shall be played or suspended due to inclement weather.
  4. If the game is suspended prior to the second half, the game will be replayed in its entirety. If the game is suspended during the second half, the game will be considered a full game, unless there was a purposeful misconduct or misuse of this regulation as determined by the Competitions Committee.

**Every attempt will be made to reschedule games, but it is not guaranteed!**

## **SECTION 11. GAME PROCEDURES AND CONDUCT**

- A. All regularly scheduled games must be played on approved scheduled dates. No team shall be scheduled to play two regulation games on the same day without approval by the TYSL AC.
- B. The TYSL may reschedule League games on consecutive days.
- C. Game duration and ball size shall be as follows:
  - U18 - two 40-minute halves played with size 5 ball
  - U16 - two 40-minute halves played with size 5 ball
  - U14 - two 35-minute halves played with size 5 ball
  - U12 - two 30-minute halves played with size 4 ball
  - U10 - four twelve-minute quarters played with size 4 ball

- U8 - four ten-minute quarters played with size 3 ball  
U6 - for eight-minute quarters played with size 3 ball  
A five (5) minute intermission shall be allowed between halves.

D. Match Reports.

1. The names of all team members must be recorded on the Match Report and each player must report to the referee before entering the game for the first time. The names of all players who are not present or who are not eligible to play must be listed and then crossed out on the match report.
2. It is the responsibility of the both team Coach (es) to provide the Referee with an accurate, legible and completed current official TYSL Match Report prior to the start of the game, along with their Player Passes, if necessary. Following completion of the match, the Referee and both Teams' Coaches will sign the Match Report.
3. The Team Officials shall present their Player's and Coach's Passes to the Referee prior to the game. If there is no Team Official with a valid Coach Pass, the Referee shall note that on the match report and the game shall **not** be played. The team in violation shall forfeit the game.
4. All players named on the Match Report must have a valid Player Pass for that team. This includes players with temporary cards. The Players' ID numbers, if available, shall be listed.
5. The Referee is required to make a check mark on the Match Report by the name of each player with a valid Player Pass and uniform number. The Referee must initial any player's name that has been crossed off the roster, and the player and his/her uniform number is suspended for the game.
6. In the event a player misrepresents himself/herself during a game, either or both coaches may request notation of the irregularity on the Match Report by the Referee, who should then initial the notation.
7. Late arrivals shall be allowed to play, provided that the Referee is aware of the late arrival prior to the start of the game and the player checks in with the Referee before entering the game.
8. The Referee is required to make appropriate notation of all instances of ID irregularity on the Match Report. The Referee's Report shall constitute proof of violation.
9. The Referee is required to sign the official Match Report to verify that the Player Passes of both teams have been checked.
10. The Referee is required to report on the official TYSL Match Report instances of misconduct on the part of team Players, Coaches or Spectators that he/she determines to be adverse to the conduct of the game. Additional information may be included on an extra sheet of paper accompanying the report.
11. In cases where a Player or Coach is sent off, the Referee is required to make proper notation on the official Match Report and submit it to TYSL. All Player and Coach's Passes should be returned to the team at the end of the match including those of Players and Coaches sent off during the match. Only in cases of assault, referee abuse, serious foul play and suspected falsification of documents should the Player or Coach Passes be withheld. In such cases, a supplemental Referee Report detailing the events and violations should be made. In the case of Serious Foul Play,

the Supplemental Report, Match Report and Player/Coach Passes should be sent to the TYSL Offices within 48 hours. In the case of Assault, Referee Abuse, or suspected Falsification of Documents, the Supplemental Report, Match Report and Player/Coach Passes should be sent to the CYSA-S Office within 48 hours.

12. The Referee is required to turn in all official TYSL Match Reports to the TYSL within forty-eight (48) hours of the end of the game. Failure to submit official TYSL match reports shall subject the Referee to removal from the TYSL approved referee list.
13. The Referee is required to reject entries on the official TYSL Match Report that are not printed or legibly written.

#### E. Referees

1. The Official Referee shall be the sole judge on the field of play and his/her decisions shall be final. No protest based on the referee's judgment shall be allowed.
2. Any complaints regarding referees shall be directed in writing to the (Templeton Recreation Department) Sports Coordinator Office, using the provided referee evaluation form.
3. Any TYSL game refereed by any Coach, parent or relative of a player in the same division shall be forfeited by the relative's team unless such referee is approved by both teams in writing on the Match Report prior to the game being played.
4. In the event that the official referee fails to appear, a certified referee may be appointed with the mutual agreement of both teams. Signature on the official Match report by the Coaches for both teams shall constitute acceptance of the appointed referee.
5. All referees must have a current USSF Referee License. The two (2) Referee System (diagonal system) or three with head and two lines shall be used for all games. Should one referee fail to appear or be unable to continue, two (2) linesmen shall be appointed by and at the Referee's discretion.
6. The Referee on the field must be a minimum of fourteen (14) years of age and at least two (2) years older than the age group that he/she will be officiating, and have two (2) years experience as an assistant referee.
7. Assistant referees shall be a minimum of fourteen (14) years of age.

#### F. Game Stoppage and Delays

1. If for any reason a game is not played or is not completed the TYSL shall decide the standing of the game depending upon the reason for the game stoppage.
2. TYSLAC may reschedule the game, order the game to stand as played, order remaining time to be played off at a later date, or order such other action depending upon the circumstances as they are determined to be proper.
3. All games shall start at their scheduled time and the delay of a game for any reason shall not extend the start of the following game past the grace

- period.
4. The grace period shall be fifteen (15) minutes after the scheduled game time.
  5. A team must start a game with a minimum of seven (7) players in good standing, who are registered to that team. The players must be on the field ready to play at the end of the grace period or forfeit the game.
  6. It shall be the responsibility of the Referee to start the game on time and he/she shall be the judge of the tardiness of teams. No protest from Team Coaches or others regarding late starts shall be entertained without confirmation by the Referee's Report. Actions taken by the TYSLAC shall be based solely on official notations on the official TYSL Match Report.
  7. The Referee shall check the Player Passes of the team in attendance and follow the normal procedure before the absent team shall be subjected to forfeiture.
  8. The Referee may terminate or suspend the game, but only the TYSLAC may determine a match to be a forfeit by one or both teams.
- G. Member teams are responsible for the actions of their teams, players, coaches and spectators. They are required to take all precautions to prevent and discourage unruly behavior, threats, and/or assaults on players, coaches, officials, and spectators, **before**, **during** and **after the game**.

## **SECTION 12. FORFEITS AND SUSPENSIONS**

- A. The TYSLAC may suspend any individual in any of the following situations:
1. If such individual shall refuse or neglect to fulfill any of his/her obligations as a member, or violates any of the provisions of the Bylaws and Rules and Regulations of TYSL.
  2. If such individual shall commit any act which is determined to be contrary to or inconsistent with the principles and standards of good sportsmanship.
  3. Failing to accurately enter all required information on the Match Report.
  4. Being Sent-Off the field for a second time in a single season.
  5. Failure to submit to a TYSLAC request for proof of age of any player.
  6. Behavior of a Coach, Player or Spectator that encourages Referee Abuse, Referee Assault or Non-Referee Assault, or any verbal abuse by the other Coaches, Players or Spectators.
- B. A team may be subject to forfeiture of games if it is found in violation of any of the following:
1. Failure to show for a scheduled game.
  2. Failure to present proper identification of players in the form of valid Player Passes.
  3. Inability to field seven (7) players in good standing who are registered to that team.
  4. Failure to be on the field of play and ready to play at the scheduled game time, following any grace period.
  5. Leaving the field in total without the referee's permission and with the

- intent of discontinuing the game.
6. Failure or refusal to continue the game.
  7. Violations of registration rules.
  8. Misconduct that causes the termination of the game.
  9. Violation of disciplinary (red/yellow card) regulations.
  10. Using loan players during TYSL competition.
  11. Failure to have a Registered Team Coach and Licensed Coach present before and during a match.
  12. Failure to submit to a TYSLAC request for proof of age of any Player.
  13. Falsification of documents related to a game, such as a Match Report, Player Registration Form, etc.
  14. Failure to meet administrative requirements that results in the termination, cancellation or suspension of the match.
  15. Failure to accurately enter all information on Match Report.

C. Player, Coach and Team suspensions.

1. Any player ejected by the referee shall be suspended automatically without appeal for the next two (2) scheduled games and may be subject to TYSLAC action. It shall be the responsibility of the Coach to ensure the suspension is served regardless of whether the Referee returns the Player Pass or fails to note it on the Match Report. Any Coach found in violation of this rule shall be subject to a suspension, and will be brought before the TYSLAC and the Coach's team shall be subject to forfeiture of game.
2. Any team Coach sent off by the Referee shall be suspended automatically without appeal for the next two (2) scheduled playing dates from all TYSL games and may be subject to TYSLAC action. It shall be the responsibility of the Coach to ensure the suspension is served regardless of whether the Referee returns the Coach Pass or fails to note it on the Match Report. Any Coach found in violation of this rule shall be subject to suspension, will be brought before the TYSLAC, and the Coach's team shall be subject to forfeiture of game.
3. Any player, team or Coach who is alleged to have committed a physical assault on a referee or assistant referee may be immediately suspended, and such suspension shall remain in force and effect until the matter is adjudicated.
4. All assaults, verbal and physical, are to be reported to the CYSA-S PAD Committee at the CYSA-S Offices in writing with a copy sent to the TYSL, and will be subject to further actions.
5. Players sent off twice in one season (2 red cards) by a referee shall be suspended automatically without appeal for the next four (4) scheduled league games, and shall be subjected to TYSLAC action.
  
6. Any team Coach sent off twice in one season (2 red cards) by a referee shall be suspended automatically without appeal for the next four (4) scheduled playing dates from all TYSL games, and shall be subject to TYSLAC action.

7. All disciplinary (red/yellow card) suspensions incurred during regular League Season play are in full force and effect until fully served.
8. A second caution (double yellow/red) given for non-violent fouls will result in the Player or Coach serving suspension for the remainder of the existing game and the next game played. This infraction does not count towards a send off (two game suspension), or a second send off (four game suspension). As with all penalty fouls and second cautions (double yellow/red cards) they cannot be appealed.
9. Any Coach found guilty of coaching while on suspension shall be subject to an additional period of suspension and their team may be subject to forfeiture of game(s). To aid in the enforcement of this rule coaching is defined as any interaction with any player, coach, the opposing coach/team, and with game officials. The restrictions on the above are in effect from thirty (30) minutes prior to the game until the conclusion of the game.

### **SECTION 13. PROTESTS AND APPEALS PROCEDURE**

- A. **PROTESTS.** Any member of a team may protest the action of another team by using the following procedure. Any protest must be made in writing, and the postmark will determine the filing date, or if hand delivered by the date and time received and acknowledged by signature by the appropriate person. If delivered by hand, the person delivering the protest must countersign the document.
- B. The original protest must be submitted to the Templeton Recreation Sports Coordinator Office within 48 hours of the completion of the game being protested.
- C. An additional copy of the protest must be submitted to the TYSLAC.

### **SECTION 14. ALCOHOLIC BEVERAGES**

- A. **THE PURCHASE, SALE AND/OR CONSUMPTION OF ALCOHOLIC BEVERAGES AT ANY TYSL SANCTIONED COMPETITION OR EVENT IS EXPRESSLY PROHIBITED EXCEPT WHERE PERMITTED BY STATE LAW.**

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